



2013-21 JO Compulsory Book Errata
Revised July 23, 2015



All errata from July 2013 through Oct. 24, 2013 are already corrected in the 2nd Edition of the Compulsory book

| Date revised | Pg | Correction/Addition |
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| | | Corrections/changes to errata posted on 07/23/15 |
| 7/23/15 | 9, 29, & 51 | Level 1, 2 & 3 Vault description 2 nd paragraph: Change to: <i>Three attempts are permitted to successfully complete one or two vaults. A balk (running approach that does not result in touching the mat stack) is considered an attempt. A fourth attempt is not permitted.</i> |
| 7/23/15 | 10, 30 & 52 | Level 1, 2 & 3 Vault Penalties chart-last row under General Faults: Change to No deduction – Run-approach without touching the mat stack (Balk) VOID – Performing a 2nd or 3rd Balk |
| 7/23/15 | 151, 152 & 154 | Level 1, 2 & 3 Vault Table of Penalties: Last row under General Faults- change to: No deduction – Run-approach without touching the mat stack (Balk) VOID – Performing a 2nd or 3rd Balk |
| 7/23/15 | 81 & 113 | Level 4 & 5 Vault description, 2 nd paragraph – change to: <i>Three attempts are permitted to successfully complete one or two vaults. A balk (running approach that does not result in going over the vault table) is considered an attempt. A fourth attempt is not permitted.</i> |
| 7/23/15 | 81, 113 & 156 | Level 4 & 5 Vault Penalties chart-last row under General Faults: Change to No deduction – Run-approach without going over the vault table (Balk) VOID – Performing a 2nd or 3rd Balk |
| | | Corrections/changes to errata posted on 06/24/15 |
| 6/24/15 | 73 | Add a row after last deduction in gray Penalty box: See Note in Penalties, page 180/181 regarding the reversing of the order of appearance of the Handstand to Bridge, Back Kick-over and the Handstand Forward Roll Step-out with Straight Arms |
| 6/24/15 | 180 | Under the Element column for the Handstand to Bridge, Back Kick-over and the Handstand Forward Roll Step-out with Straight arms, add: **See Note on page 181 |
| 6/24/15 | 181 | Add after chart: Note: 0.50 Reversing the order of appearance of the Handstand to Bridge, Back Kick-over and the Handstand Forward Roll Step-out with Straight Arms |
| | | Corrections/changes to errata posted on 12/23/14 |
| 12/23/14 | 112 | Add to end of last paragraph for Ending Poses: <i>To allow for creativity, there is no deduction for adding movements into the poses which could be viewed as elements, i.e. back spin, shoulder roll, split.</i> |

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| 12/23/14 | 158 | Add new deduction under General Faults and Penalties - Beam and Floor Exercise: <u>0.30</u> Failure to use proper designated turn technique (heel-snap or weight-transfer) |
| | | Corrections/changes to errata posted on 7/31/14 |
| 9/18/14 | 9 | Change from errata posted 7/31/14 New replacement page is posted also. Level 1 Vault: Under Handstand Fall to Straight Lying Position: Add at beginning of description: <i>The gymnast may step backward onto the board or remain on the mat prior to the kick up to handstand. The hands may be placed on the mat or the board.</i> |
| 9/18/14 | 134 & 177 | Highlighted part is a change from the errata posted 7/31/14. New replacement pages also posted. Level 5 BB #12 Deduction box for Cartwheel to Side Handstand, ¼ turn dismount: Add a new deduction " <i>Failure to perform the ¼ (90°) turn 0.20</i> Under the example of applying deductions for Failure to Complete dismount: Change 0.10 (Incomplete 90° turn)... to <u>0.20</u> (<i>Failure to perform 90° turn</i>) to <u>0.20</u> (<i>Failure to perform 90° turn</i>) Total is 0.70 Maximum deduction of 0.60 for incomplete element (Value of element) for a TOTAL OF 1.10 |
| | | The following changes are effective August 1, 2014. Replacement pages posted in August. |
| 7/31/1 | 9 | Level 1 Vault: Under Handstand Fall to Straight Lying Position: Add at beginning of description: <i>The gymnast may step backward onto the board or remain on the mat prior to the kick up to handstand; however, the hands must be placed on the mat. (See 9/18/14 errata)</i> |
| 7/31/14 | 10 | Level 1 Vault deductions: Left column- Stretch Jump from Board to Mat: Add <i>*See p.159 Landing Clarification</i> Add deductions to: <i>0.05 Lands with feet hip-width apart or closer but never joins feet</i> <i>0.10 Lands with feet further than hip-width apart</i> <i>Up to 0.10 Lands with feet staggered (one in front of the other)</i> |
| 7/31/14 | 70 | Level 3 Beam #10: Deduction box for Cartwheel to Side Handstand, ¼ turn dismount: Add a new deduction " <i>Failure to perform the ¼ (90°) turn 0.20</i> Under the example of applying deductions for Failure to Complete dismount: Change 0.10 (Incomplete 90° turn) to <u>0.20</u> — <i>Failure to perform 90° turn</i> Change 0.40 to <u>0.50</u> ... for a TOTAL OF...0 change 0.90 to <u>1.00</u> |
| 7/31/14 | 81 | Level 4 Handspring Vault Penalties chart -Add First Flight deductions from page 82 to 81 |
| 7/31/14 | 82 | Level 4 Handspring Vault: Under Support Phase: Up to 1.00 for Angle of repulsion (failure to leave vault table by vertical, ADD – <i>The angle of repulsion is determined by the angle created from the hands to the body part that is furthest past vertical.</i> Left column-Landing Phase: Add <i>*See p.159 Landing Clarification</i> Add three new deductions under Landing: <i>0.05 Lands with feet hip-width apart or closer but never joins feet</i> <i>Up to 0.10 Lands with feet staggered (one in front of the other)</i> <u>0.10</u> <i>Lands with feet further than hip-width apart</i> |

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| 7/31/14 | 97 | Level 4 Beam #12: Deduction box for Cartwheel to Side Handstand, ¼ turn dismount: Add new deduction " <i>Failure to perform the ¼ (90°) turn</i> " <u>0.20</u> Under the example of applying deductions for Failure to Complete dismount: Change 0.10 (Incomplete 90° turn)... to <u>0.20 (Failure to perform 90° turn)</u> Change 0.50 to <u>0.60</u> ... for a TOTAL OF, change 1.00 to <u>1.10</u> |
| 7/31/14 | 110 | Level 4 FX #13, After description of Sequential Wave, add deduction box: Maximum of Up to 0.10 Failure to contract and/or extend on the sequential wave |
| 7/31/14 | 113 | Level 5 Handspring Vault Penalties chart -Add First Flight deductions from page 114 to 113 |
| 7/31/14 | 114 | Level 5 Handspring Vault: Under Support Phase: Up to 1.00 for Angle of repulsion (failure to leave vault table by vertical, ADD – <i>The angle of repulsion is determined by the angle created from the hands to the body part that is furthest past vertical.</i> Left column-Landing Phase: Add <i>*See p.159 Landing Clarification</i> Add three new deductions under Landing: <i>0.05 Lands with feet hip-width apart or closer but never joins feet</i> <i>Up to 0.10 Lands with feet staggered (one in front of the other)</i> <i>0.10 Lands with feet further than hip-width apart</i> |
| 7/31/14 | 121 | Level 5 Bars #9: Deduction box: Add " <i>Up to 0.10 for Failure to maintain neutral head position</i> " |
| 7/31/14 | 132 | Lev. 5 BB #9, After description of Sequential Wave, add deduction box: Maximum of Up to 0.10 Failure to contract and/or extend on the sequential wave |
| 7/31/14 | 134 | Level 5 BB #12 Deduction box for Cartwheel to Side Handstand, ¼ turn dismount: Add a new deduction " <i>Failure to perform the ¼ (90°) turn</i> " <u>0.20</u> Under the example of applying deductions for Failure to Complete dismount: Change 0.10 (Incomplete 90° turn)... to <u>0.20 (Failure to perform 90° turn)</u> to <u>0.20 (Failure to perform 90° turn)</u> Change 0.60 to 0.70 ... for a TOTAL OF ..change 1.10 to 1.20 <i>(See 9/18/14 errata)</i> |
| 7/31/14 | 146 | Level 5 FX #12: After description of Sequential Wave, add deduction box: Maximum of Up to 0.10 Failure to contract and/or extend on the sequential wave |
| 7/31/14 | 148 | Level 5 FX #14: Add to end of last paragraph for Ending Poses: <i>To allow for creativity, there is no deduction for adding movements into the poses which could be viewed as elements, i.e. back spin, shoulder roll, split.</i> |
| 7/31/14 | 151 | Level 1 Vault deductions: Left column- Stretch Jump from Board to Mat: add <i>*See pg. 159 Landing Clarification.</i> Add the following deductions: <i>0.05 Lands with feet hip-width apart or closer but never joins feet</i> <i>0.10 Landing with feet further than hip-width apart</i> <i>Up to 0.10 Landing with feet staggered (one in front of the other)</i> |

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| 7/31/14 | 156 | <p>Level 4 & 5 Handspring Vault: Under Support Phase: Up to 1.00 for Angle of repulsion (failure to leave vault table by vertical, ADD – <i>The angle of repulsion is determined by the angle created from the hands to the body part that is furthest past vertical.</i> Left column-Landing Phase: Add <i>*See p.159 Landing Clarification</i> Add three new deductions under Landing: <i>0.05 Lands with feet hip-width apart or closer but never joins feet</i> <i>Up to 0.10 Lands with feet staggered (one in front of the other)</i> <u><i>0.10 Lands with feet further than hip-width apart</i></u></p> |
| 7/30/14 | 159 | <p>General Faults & Penalties Under RHYTHM: Uneven Bars, Beam and Floor deductions: 3rd deduction: Gymnast not performing in time with the music (Floor Exercise) ADD: <i>(General deduction for whole exercise)</i> 4th deduction: Lack of sureness (Balance Beam) ADD: <i>(General deduction for whole exercise)</i></p> |
| 7/30/14 | 159 | <p>General Faults & Penalties: Landings of Elements & Dismounts: Left column-1st row, add: Landing <i>Clarification for Vault and Bar/Beam Dismounts: There is NO deduction for landing with feet a maximum of hip-width apart, provided that they join (slide) the heels together on the controlled extension. If the entire foot/feet are sliding or lifting off the floor to join, it is considered a small step (up to 0.10).</i> Add three new deductions following the above clarification for <i>Bar/Beam Dismounts</i>: <i>0.05 Lands with feet hip-width apart or closer but never joins feet</i> <i>Up to 0.10 Lands with feet staggered (one in front of the other)</i> <u><i>0.10 Lands with feet further than hip-width apart</i></u></p> |
| 7/31/14 | 169 | <p>Level 5 Bars: Underswing, First Counterswing: Add “<i>Up to 0.10 for “Failure to maintain neutral head position”</i>”</p> |
| 7/31/14 | 173 | <p>Level 3 Beam: Cartwheel to Side Handstand, ¼ turn Dismount: Add a new deduction “<i>Failure to perform the ¼ (90°) turn 0.20</i>” Under the example of applying deductions for Failure to Complete dismount: Change 0.10 (Incomplete 90° turn) to <u><i>0.20 (Failure to perform ¼ (90°) turn)</i></u> Change 0.40 to <u><i>0.50</i></u> ... for a TOTAL OF, change 0.90 to <u><i>1.00</i></u></p> |
| 7/31/14 | 175 | <p>Level 4 Beam: Cartwheel to Side Handstand, ¼ turn dismount: Add a new deduction “<i>Failure to perform the ¼ (90°) turn 0.20</i>” Under the example of applying deductions for Failure to Complete dismount: Change 0.10 (Incomplete 90° turn) to <u><i>0.20 (Failure to perform 90° turn)</i></u> Change 0.50 to <u><i>0.60</i></u> ... for a TOTAL OF, change 1.00 to <u><i>1.10</i></u></p> |

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| 7/31/14 | 177 | Level 5 Beam Penalties: Add deduction for Sequential Wave: Maximum of Up to 0.10 Failure to contract and/or extend on the sequential wave Level 5 Beam: Cartwheel to Side Handstand, ¼ turn dismount: Add a new deduction “ Failure to perform the ¼ (90°) turn 0.20 ” Under the example of applying deductions for Failure to Complete dismount: Change 0.10 (Incomplete 90° turn to 0.20 (Failure to perform 90° turn) Change 0.60 to 0.70 ... for a TOTAL OF..change 1.10 to 1.20 (See 9/18/14 errata) |
| 7/31/14 | 182 | Level 4 FX: Add deduction for Sequential Wave at bottom of page: Maximum of Up to 0.10 Failure to contract and/or extend on the sequential wave |
| 7/31/14 | 185 | Level 5 FX: After Full turn deduction, add deduction for Sequential Wave: Maximum of Up to 0.10 Failure to contract and/or extend on the sequential wave |
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| 1/22/14 | 27 | #9 third text description: Bold “Hold one second.” |
| 1/22/14 | 34 | #4 Add deduction: (Value of element) 0.20 – Performs a leg swing forward instead of leg cut forward |
| 1/22/14 | 36 | #6 Add deduction: (Value of element) 0.20 – Performs a leg cut backward instead of leg swing backward |
| 1/22/14 | 52 | Under Support phase- Failure to place hands in the prescribed landing zone.. Delete the deduction of “Up to 0.50” Keep specific deduction for two bullets |
| 1/22/14 | 83 | #2 Description- 2 nd line; after CAST TO HORIZONTAL add “with legs together” |
| 1/22/14 | 158 | UNEVEN BARS: Extra cast or swing: add (maximum of 0.60 per consecutive occurrence) |
| 1/22/14 | 159 | Last section, change heading to: DEDUCTIONS TAKEN BY EACH JUDGE FOR ASSISTANCE (spotting) FROM COACH |
| 1/22/14 | 163 | Single leg cut forward, add deduction: (Value of element) 0.20 – Performs a leg swing forward instead of leg cut forward Single leg swing backward, add deduction: (Value of element) 0.20 – Performs a leg cut backward instead of leg swing backward |
| 1/22/14 | 165 | Single leg cut backward, add deduction: (Value of element) 0.20 – Performs a leg swing backward instead of leg cut backward |
| | | All errata up to and including Oct. 24, 2013 are already corrected in the 2nd Edition of the Compulsory book |
| 10/24/13 | 152 | General Faults: In the column listing the deductions, in the first row, add “Each phase” in front of the deductions Up to 0.30 and Up to 0.50. |
| 10/24/13 | 154 | General Faults: In the column listing the deductions, in the first row, add “Each phase” in front of the deductions Up to 0.30 and Up to 0.50. |
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| 10/15/13 | 82 | Under LANDING PHASE, contacting mat or apparatus with one or both hands.... 0.30... - Brush, touch, or hit – change to Up to 0.30 |
| 10/15/13 | 114 | Under LANDING PHASE, change the deduction 0.30... - Brush, touch, or hit to Up to 0.30 |
| 10/15/13 | 156 | Under LANDING PHASE, change the deduction 0.30... - Brush, touch, or hit to Up to 0.30 |
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| 10/4/13 | 81 | General Faults: In the column listing the deductions, in the first row, add “Each phase” in front of the deductions Up to 0.30 and Up to 0.50. |
| 10/4/13 | 113 | General Faults: In the column listing the deductions, in the first row, add “Each phase” in front of the deductions Up to 0.30 and Up to 0.50. |
| 10/4/13 | 156 | General Faults: In the column listing the deductions, in the first row, add “Each phase” in front of the deductions Up to 0.30 and Up to 0.50. |

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| 7/24/13 | 180 | Backward roll to push-up position deduction, change the deduction for "hands place shoulder width apart" from Up to 0.20 to Up to 0.10 |
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| 7/30/13 | 158 | Under BALANCE BEAM AND FLOOR EXERCISE, add the deduction, "Failure to mark the passé position in relevé at the completion of turns ...Each 0.05. |
| 7/30/13 | 158 | Under BALANCE BEAM AND FLOOR EXERCISE, change the deduction, "Failure to land with feet closed/together on 2-foot landing of jumps on FX from 0.10 to Up to 0.10. |
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| 7/17/13 | 24 | Cartwheel deduction in the box, Change the deduction for "Incorrect (simultaneous) hand placement" from Up to 0.10 to <u>0.10</u> . |
| 7/17/13 | 47 | Bridge, Back kick-over deduction in box, Change the deduction for "Shoulders not over hands in bridge position" from Up to 0.30 to Up to 0.20. |
| 7/17/13 | 163 | FORWARD STRIDE CIRCLE/SINGLE LEG BASKET SWING...On the 2nd deduction, in the phrase (or forward basket swing), DELETE "forward". |
| 7/17/13 | 178 | Cartwheel deduction in the box, Change the deduction for "Incorrect (simultaneous) hand placement" from Up to 0.10 to <u>0.10</u> . |
| 7/17/13 | 179 | Bridge, Back kick-over deduction in box, Change the deduction for "Shoulders not over hands in bridge position" from Up to 0.30 to Up to 0.20. |
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| 7/2/13 | 49 | Straight Leg Leap deduction box, Change the deduction for "Bending the lead (front) leg on take-off" from Up to 0.20 to Up to 0.10 |
| 7/2/13 | 10 | General deductions...Run-approach without executing the vault (Balk) (up to 3 times)... Delete "(up to 3 times)" |
| 7/2/13 | 145 | Switch-Leg Leap, Change the second deduction (Failure to swing front leg a minimum of 45° forward before swing back" from Up to 0.10 to <u>0.10</u> |
| 7/2/13 | 151 | General deductions...Run-approach without executing the vault (Balk) (up to 3 times)... Delete "(up to 3 times)" |
| 7/2/13 | 154 | Support Phase—Delete the deduction of Up to 0.50...Failure to place hands in the prescribed landing zone. |
| 7/2/13 | 158 | Change to: Incorrect foot work/form (flexed, sickled, failure to step toe-ball-heel or to show turn-out in foot positions) during connections (General deduction for whole exercise) |
| 7/2/13 | 179 | Straight Leg Leap deduction, Change the deduction for "Bending the lead (front) leg on take-off" from Up to 0.20 to Up to 0.10 |
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| 6/12/13 | 5 | E. Lean forward with a flat back to place the place the hand (palms)DELETE the words "the place." |
| 6/12/13 | 6 | FORWARD SPLIT: 3 rd SP: Delete the second sentence..."The back leg should be upright at a 90° angle supported by a wall or mat." |
| 6/12/13 | 17 | Top of the page...Time Limit: Change 35 seconds to 30 seconds. |
| 6/12/13 | 65 | 3. LUNGE; ¼ (90°) TURNS In the small box above Figure #2, The head should be turned so the focus is Left, down the beam. |
| 6/12/13 | 67 | 6. STRETCH JUMP; STRETCH JUMP Figure #1: The Right arm should be shown in Side-Middle position, NOT low. |
| 6/12/13 | 68 | 8. ½ (180°) TURN IN FORWARD PASSÉ(HEEL SNAP TURN) Gymnast Figure #6: The arm position should be in crown. |

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| 6/12/13 | 73 | In the floor pattern box, the arrow should be pointing toward corner 4. |
| 6/12/13 | 74 | 5. FORCED ARCH POSES : Gymnast Figure #2: The head position should be shown looking down. |
| 6/12/13 | 76 | In the first Penalties Box, first column, second row: Change Up to 0.20 to Up to 0.10 |
| 6/12/13 | 78 | First ARMS description: Add—after the word TURN . “Simultaneously, lift the Left arm sideward-upward to side-middle. |
| 6/12/13 | 78 | 11. ½ (180°) TURN IN FORWARD PASSÉ Gymnast Figure #6: The arm position should be in crown. |
| 6/12/13 | 82 | Under LANDING PHASE, change the deduction Up to 0.30...Additional trunk movements to maintain balance to Up to 0.20 |
| 6/12/13 | 91 | 3. LUNGE; ¼ (90°) TURNS In the small box above Figure #2 , The head should be turned so the focus is Left, down the beam. |
| 6/12/13 | 92 | 5. STRAIGHT LEG LEAP 5 th paragraph Change: Extend both legs, ankles, and toes to a RELEVÉ “LOCK STAND to: Extend both legs and relevé on both feet, sliding the feet together to finish in a relevé “lock” stand. |
| 6/12/13 | 94 | 8. SPLIT JUMP; STRETCH JUMP: Gymnast Figure #1: The Right arm should be shown in Side-Middle position, NOT low. |
| 6/12/13 | 95 | 10. ½ (180°) TURN IN FORWARD PASSÉ Gymnast Figure #6: The arm position should be in crown. |
| 6/12/13 | 100 | STRADDLE JUMP (120°) STRETCH JUMP WITH ½ (180°) TURN 6 th paragraph: Land on both feet either in a turned out position (in 3 rd or 5 th) or feet... Change to: Land on both feet either in a turned out position (in 1 st , 3 rd or 5 th) or feet... |
| 6/12/13 | 103 | 6. FORWARD DANCE RUNNING STEPS Gymnast Figure #6: The arm position should be side-middle. |
| 6/12/13 | 108 | Below BACK WALKOVER illustrations, add: If reversing the BACK WALKOVER, step forward Right then brush the Left foot forward through 1 st position and point the Left foot forward. |
| 6/12/13 | 113 | LEVEL 5 VAULT TABLE OF PENALITES “Aid of coach upon landing” should be <u>0.50</u> NOT VOID. |
| 6/12/13 | 114 | Under LANDING PHASE, change the deduction Up to 0.30...Additional trunk movements to maintain balance to Up to 0.20. |
| 6/12/13 | 117 | In the Penalties Box, second column, second row: Change Between 45° from vertical and horizontal to: Between 46° from vertical and horizontal |
| 6/12/13 | 118 | In the first Penalties Box, 2 nd column, 2 nd row: Change Between 45° from vertical and horizontal to: Between 46° from vertical and horizontal |
| 6/12/13 | 125 | Last sentence on the page under the ARMS: ...”to re-grasp the beam with the hands feet side-by-side...DELETE the word “foot”. |
| 6/12/13 | 131 | 8. SPLIT JUMP; SISSONNE Gymnast Figure #1: The Right arm should be shown in Side-Middle position, NOT low. |
| 6/12/13 | 132 | 10. 1/1 (360°) TURN IN FORWARD PASSÉ Gymnast Figure #8: The arm position should be in crown. |
| 6/12/13 | 138 | STRADDLE JUMP (150°) STRETCH JUMP WITH 1/1 (360°) TURN 6 th paragraph: Land on both feet either in a turned out position (in 3 rd or 5 th) or feet... Change to: Land on both feet either in a turned out position (in 1 st , 3 rd or 5 th) or feet... |
| 6/12/13 | 152 | Support Phase—6 th row, Delete the deduction of Up to 0.50 |
| 6/12/13 | 156 | Under LANDING PHASE, change the deduction Up to 0.30...Additional trunk movements to maintain balance to Up to 0.20. |

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| 6/12/13 | 158 | Under BALANCE BEAM AND FLOOR EXERCISE, After the deduction <u>0.30...</u> Extra kick up to handstand, ADD: Up to 0.30...Additional movement to maintain balance on the beam. |
| 6/12/13 | 159 | Under LANDING OF ELEMENTS & DISMOUNTS, change the deduction to read...Additional trunk movements to maintain balance (for UB, BB (dismounts) & FX) to Up to 0.20. |
| 6/12/13 | 165 | Symbol for CAST is wrong. See p. 163 for correct symbol of cast. |
| 6/12/13 | 166 | Symbol for CAST is wrong for both low bar and high bar. See p. 163 for correct symbol of cast. |
| 6/12/13 | 168 | Symbol for CAST is wrong. See p. 163 for correct symbol of cast. |
| 6/12/13 | 168 | In the Penalties Box for the BACKWARD SOLE CIRCLE TO CLEAR SUPPORT <u>and</u> BACKWARD STALDER CIRCLE TO CLEAR FRONT SUPPORT, Change: Between 45° from vertical and horizontal to: Between 46° from vertical and horizontal |
| 6/12/13 | 169 | Symbol for CAST is wrong. See p. 163 for correct symbol of cast. |
| 6/12/13 | 171 | Symbol showing 45° is wrong. The degree should be 22.5°. |
| 6/12/13 | 172 | Symbol for MOUNT: JUMP TO FRONT SUPPORT is wrong. See p. 171 for correct symbol. |
| 6/12/13 | 177 | Deduction under SISSONE: Failure to pause in low arabesque position on landing should: Change deduction from <u>0.50</u> to <u>0.05</u> . |